Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (previously presented) A method comprising:
identifying a preference and a use pattern corresponding to a user;
detecting a current display window;
prefetching at least one audio/visual content in response to the current display window, the preference and the use pattern; and
setting a prefetch parameter for a frequency of prefetching in response to the preference.

2. (original) The method according to claim 1, further comprising setting a prefetch parameter for a range of display windows in response to the preference.

3. (canceled).

4. (original) The method according to claim 1, further comprising identifying the user associated with the preference.

5. (original) The method according to claim 1, wherein the audio/visual content includes one of a document, an image, audio data, and video data.

6. (original) The method according to claim 1, wherein the preference includes viewing habits and selected genres.

7. (original) The method according to claim 1, wherein the prefetching further comprises transmitting the audio/visual content to a prefetching buffer.

8. (original) The method according to claim 1, wherein the prefetching further comprises updating the audio/visual content based on the current display window.

9. (original) The method according to claim 1, wherein the preference includes a play list.

10. (original) The method according to claim 1, wherein the preference includes a genre selection.

11. (original) The method according to claim 1, wherein the preference includes a plurality of audio/visual content.

12. (currently amended) An electronic device-implemented system comprising:

means for identifying a preference and a use pattern;

means for organizing audio/visual content using a parameter;

means for detecting a current display window being displayed on a display;

means for prefetching at least one audio/visual content from a memory device in response to the current display window, the preference and the use pattern; and

means for setting a prefetch parameter for a frequency of prefetching in response to the preference.

13. (previously presented) A method comprising:

detecting an activity;

setting a prefetch parameter based on the detected activity, wherein the prefetch parameter includes a frequency of prefetching;

detecting a current display window; and

prefetching a content item based on the prefetch parameter, the current display window and a use pattern.

14. (original) The method according to claim 13, wherein the prefetch parameter includes a range of display windows.

15. (canceled).

16. (original) The method according to claim 13, further comprising selecting at least one audio/visual content based on a search parameter.

17. (original) The method according to claim 16, wherein the search parameter is a prefetchcontentlist command.

18. (original) The method according to claim 16, wherein the search parameter is a getcontentlist command.

19. (original) The method according to claim 16, wherein the search parameter is a getcontentbygenre command.

20. (original) The method according to claim 16, wherein the search parameter is a getmediacontainer command.

21. (original) The method according to claim 13, further comprising updating the prefetch parameter based on an additional activity.

22. (original) The method according to claim 13, further comprising prefetching at least one additional audio/visual content based on a changing current display window.

23. (currently amended) An electronic device-implemented system comprising:

a media container configured for storing an audio/visual content item;

a prefetch buffer configured for temporarily storing a prefetched audio/visual content item within a memory device; and

a presentation layer configured for transmitting the prefetched audio/visual content item to the prefetch buffer based on a user's preference, a current display window and a use pattern, wherein the presentation layer transmits the prefetched audio/visual content item based on a preset frequency of prefetching and further wherein the current display window is displayed on a display.

24. (original) The system according to claim 23, further comprising an application configured to utilize the prefetched audio/visual content.

25. (previously presented) The system according to claim 23, wherein the presentation layer transmits the prefetched audio/visual content item based on a preset range of display windows.

26. (canceled).

27. (previously presented) A method comprising:

detecting an activity;

setting a prefetch parameter based on the detected activity, wherein the prefetch parameter includes a frequency of prefetching;

detecting a current display window; and

prefetching a content item based on the prefetch parameter, the current display window and a use pattern at any time and in response to the detected activity.

28. (previously presented) The method according to claim 1 wherein the audio/visual content is organized according to the use pattern of the user.

29. (previously presented) The method according to claim 1 wherein the audio/visual content utilized more frequently is stored in a more quickly accessible location.